

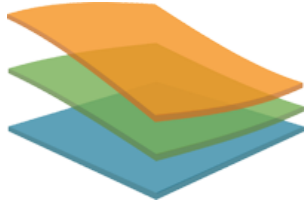
# Design of Knowledge Analytics Tools for Workplace Learning

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# EXECUTIVE SUMMARY

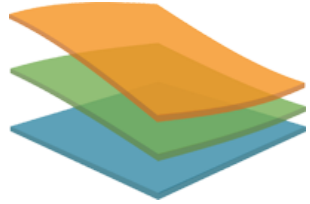
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**Context.** many documents with organizational knowledge  
+ need for workplace learning  
→ knowledge analytics

**Problem.** requirements for knowledge analytics tools

**Solution.** candidate design patterns

- (1) provenance & traceability
- (2) human factor & stakeholder rating
- (3) visualization of the proposed solution



# BACKGROUND

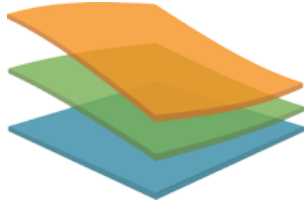
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## Workplace Learning.

- important: informal learning [Boud et al 2003]
- unstructured, creative, expert driven [Maier et al 2010]
- content has to be assimilated for daily learning  
e.g. mobile devices [Schäper et al 2015]

How to select content to prepare for diverse learners' needs?

→ **Knowledge Analytics**

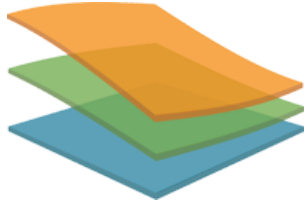


# BACKGROUND

## Knowledge Analytics.

- analytics which use knowledge as input to create value as output





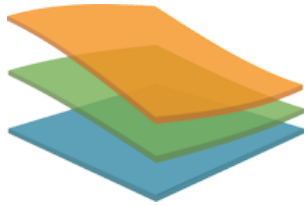
# LEARNING LAYERS

## Scaling up Technologies for Informal Learning in SME Clusters.

- clusters: health care (UK) & construction (DE)
- developed tools:

Layers Tool Box, Living Documents, Bits & Pieces,  
Confer, AchSo! &





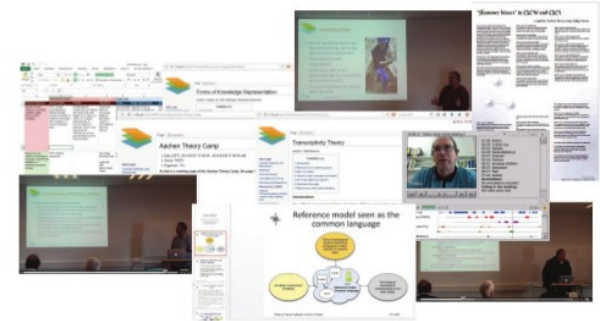
# CASE STUDY

**Content (data).** knowledge elements

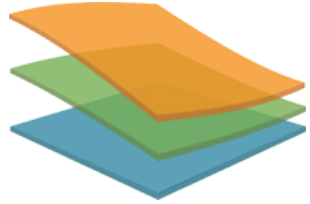
**Context (meta data).**  
rated wrt benefits/efforts

**Analytics.**  
Knowledge Element Preperation  
KEP model [Thalman 2012]

**Value.** KEP proposed solution



Knowledge Element	Type	Adaptation Criterion
1 Aachen Theory Camp Video 2	Video	Device Requirements
2 Aachen Theory Camp Video 3	Video	Device Requirements
3 Aachen Theory Camp Video 4	Video	Device Requirements
4 Communities of Practice	Wiki Page	Device Requirements
5 Communities of Practice	Wiki Page	Presentation Preference
6 Aachen Theory Camp Video 6	Video	Device Requirements
7 Network Theory	Wiki Page	Device Requirements
8 Network Theory	Wiki Page	Presentation Preference
9 Connectionism and niche interrelat	Presentation	Presentation Preference
10 Absorptive Capacity	Wiki Page	Device Requirements
11 Absorptive Capacity	Wiki Page	Didactical Approach
12 Absorptive Capacity	Wiki Page	Language
13 Absorptive Capacity	Wiki Page	Presentation Preference
14 Absorptive Capacity	Wiki Page	Previous Knowledge



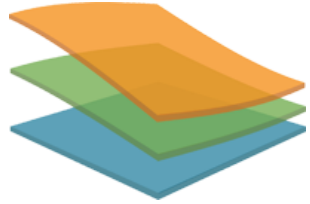
# PROCEDURE (I)

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**Goal.** develop candidate design patterns for  
a knowledge analytics tool used for workplace learning

**Design Patterns.** [Alexander 1977]

“For **Context C** and **Problem P** **Solution S** has worked.”

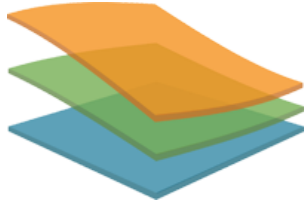


## PROCEDURE (II)

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- 7 artifact-driven interviews with experts from Learning Layers on the topics
  - (1) factors in KEP model
  - (2) KEP proposed solution
  - (3) requirements of GUI
- qualitative content analysis [Mayring 2014]
- iteratively identified & described 3 candidate design patterns [Mor et al 2014]

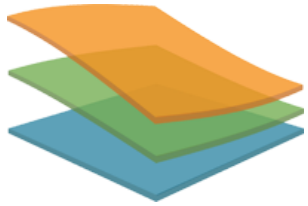




# CANDIDATE DESIGN PATTERNS (1)

## Provenance & Traceability

“noticed that there was nothing that was created [by her] work package” (Ex06)



# CANDIDATE DESIGN PATTERNS (1)

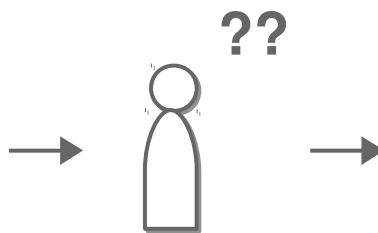
## Provenance & Traceability

**Context.** complexity of proposed solution is very high

**Problem.** users don't accept solution

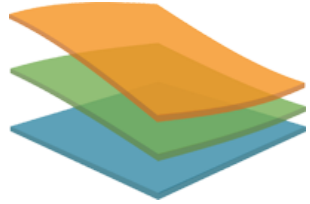
**Solutions.** present solution with reasoning behind it

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4 Communities of Practice		S
5 Communities of Practice		ance
6 Aachen Theory Camp V		S
7 Network Theory		S
8 Network Theory		ance
9 Connectionism and nich		ance
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Reasoning

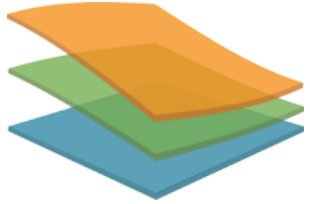


# CANDIDATE DESIGN PATTERNS (2)

## Human Factor & Stakeholder Rating

“happy doing the collaborative rating [..] it is important [..] for the project to collect this kind of data” (Ex05)

“you have got people like [A] defending [Topic A], [him] defending [Topic B], [C] defending [Topic C] ” (Ex04)



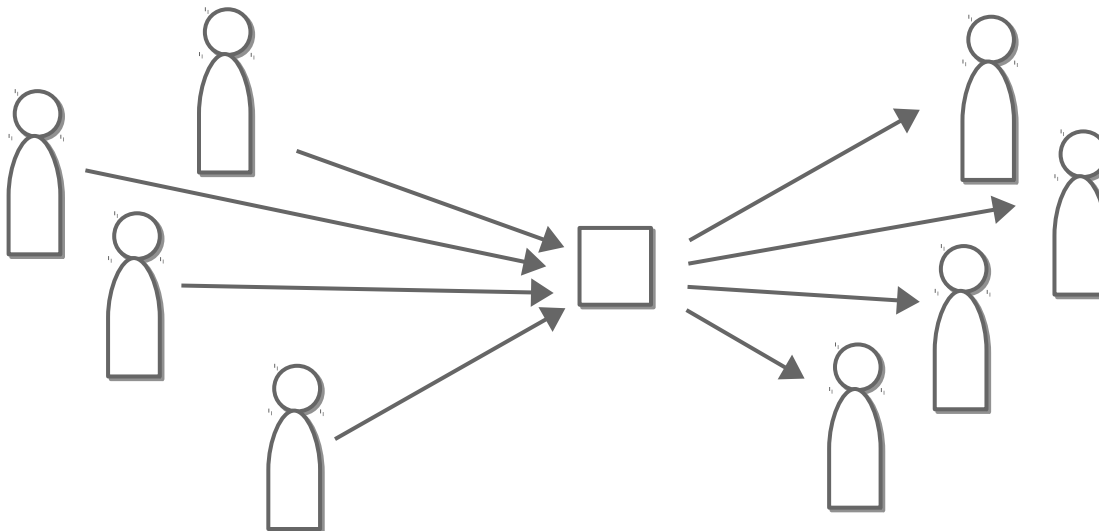
# CANDIDATE DESIGN PATTERNS (2)

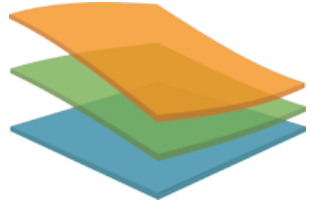
## Human Factor & Stakeholder Rating

**Context.** several users, different ratings

**Problem.** reflect all ratings

**Solutions.** support collective approach to rating

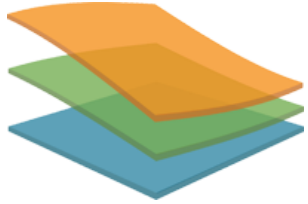




# CANDIDATE DESIGN PATTERNS (3)

## Visualization of the Proposed Solution

“more aggregate views on the results [and to] slice-and-dice results in a way” (Ex03)



# CANDIDATE DESIGN PATTERNS (3)

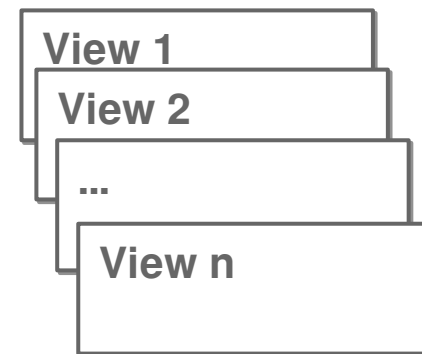
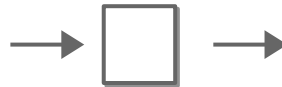
## Visualization of the Proposed Solution

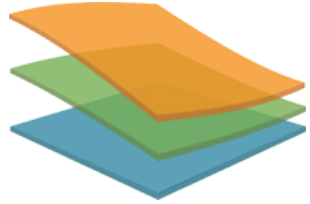
**Context.** spreadsheet of selected knowledge elements

**Problem.** data-oriented and clunky

**Solutions.** different views to explore solution

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# CONCLUSION

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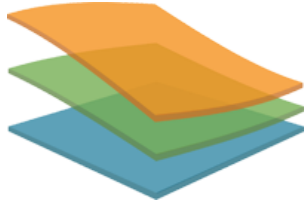
## Summary.

- knowledge analytics for workplace learning
- support with selecting content from large digital library
- developed candidate design patterns

## Outlook.

- ground patterns in theories that explain effects
- implement functionality in KETool & validate patterns

**Thank you for your attention!**



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